



# Wearable Brain Structures



**OBJECTIVE:** Create a 3-D wearable brain structure that includes labels of different parts of the brain.

Left Side

1. Construct (using a different color for each structure), label, and outline using a black permanent marker the following structures on the left side of the wearable item. (When brain image is facing forward, this picture will be on your body's left side while wearing the item!)

\*\*Use the credible image resources (the 3D Brain)

- Frontal lobe - yellow
- Parietal lobe - red
- Occipital lobe - blue
- Temporal lobe - green
- Sulci (pl. for sulcus) = shallow
- Grooves – label in black marker
- Gyri (pl. for gyrus)= raised areas – label in black marker

2. Sketch symbols (use symbols I have indicated on list- put symbol next to name of structure) in the area of the brain from above responsible for:

\*\*Use textbook to help\*\*

- Speech (Hint: Broca's area) - lips
- Taste - tongue
- Hearing - ear
- Visual - eye

Right Side

3. On the right side of the wearable item, you will draw (using the assigned color for each structure on this side), label, and outline using a black permanent marker the following structures:

- Cerebellum (blue)
- Cerebrum (Cerebral Hemisphere) (yellow)
- Corpus Callosum (brown)
- Hypothalamus (green)
- Medulla Oblongata (purple)
- Pineal Body (purple)
- Pituitary (purple)
- Pons (purple)
- Optic Chiasma (purple)

4. Sketch symbols next to name of structure on the wearable item in appropriate location for each area of the brain responsible for:

- Appetite - YUM
- Balance - seesaw
- Wake/Sleep Cycle – alarm clock
- Vital/Control centers – computer or calculator type
- Sensations - hand device

**5. Label and appropriately color these remaining structures:**

- Brainstem
- Amygdala
- Cerebral cortex
- Primary sensory cortex
- Limbic system
- Hippocampus
- Primary motor cortex